

VIDEO SURVEILLANCE

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VIDEO SURVEILLANCE

- We have implemented a three stage pipeline for this project
 1. Capturing regions of interests (ROI) in video
 2. Extracting features from these ROIs
 3. Building a classifier and training it on these features

CAPTURING ROI FROM VIDEO

- First to cancel background we have used background subtractor mixture of gaussians.
- BackgroundSubtractorMOG2(history=500,varThreshold = 30, detectShadows = True). We tuned two three parameters for good performance
- We then converted image to gray scale, blurred and resized it and applied Morphological close operation (for seperating partially merged ROI)
- We applied thresholds and calculated contours to generate bounding boxes around the ROI.

CAPTURING ROI FROM VIDEO

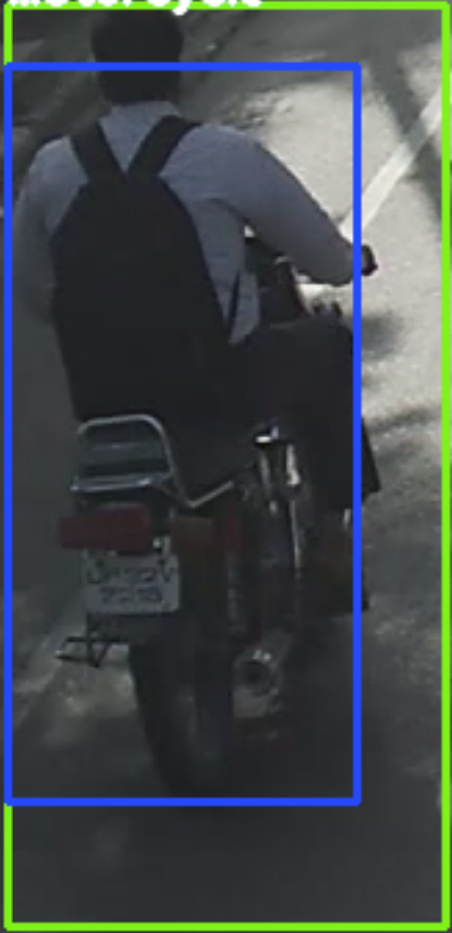
- The bounding boxes obtained are a little too wide and contain noise.
- We then applied sliding video along with pyramid of gaussians to capture multiple frames from a single box
- Each captured frame is classified by a classifier (following next), and its confidence score is calculated
- This information is sent into the non maximum suppression algorithm which isolates the best frames in which object can be present.
(suppresses information that is not part of local maximum)

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Person



Motorcycle



EXTRACTING FEATURES

- We have tried two techniques: Histogram of oriented Gradients (HoG) and Scale invariant feature transform (SIFT)
- SIFT: Different images give different number of descriptors, which need to be for classification. For this we need to use mini batch k means for clustering the descriptors. The modified feature vector is then simply the frequency count of all the descriptors lying in each cluster.
- HoG: The number of features given by $\text{hog} = f(\text{no. of pixels})$. To make this uniform across all images, we resized them into a standard size of 100×100

BUILDING A CLASSIFIER

- We have tried several multi-class classifiers.
- SIFT: LinearSVC and RandomForestClassifier, but preliminary tests showed much better accuracy for HoG features
- HoG: LinearSVC, RandomForestClassifier, AdaBoost

TUNING THE PARAMETERS

- HoG features
- `hog(orientations = .., pixels per cell = .., cells per block`
- The row header is (pixels per cell, cells per block)
- The matrix entry denotes the cross validated accuracy

	[8, 8] and [3,3]	[4,4] and [3,3]	[8, 8] and [2, 2]	[2, 2] and [1, 1]
Linear SVC	0.8886	0.8785	0.8763	0.8651
RFC (200)	0.8231	-	0.8169	-
RFC (250)	0.8213	-	0.8209	-
RFC (275)	0.8307	0.8231	-	-
RFC (300)	0.8237	-	-	-

TUNING THE PARAMETERS

- SIFT features
- Cluster sizes : MiniBatchKMeans(n_clusters)

Cluster Size	Accuracy(Linear SVC)	Accuracy(RFC(275))
100	0.603	-
200	0.5663	0.6267
300	0.5715	0.6475
400	0.5775	0.6419
500	0.5861	0.6522
600	0.5732	0.6410
700	0.5749	0.6371
800	0.56155	0.6358
900	0.6060	0.6341
1000	0.5956	0.6341

FINAL RESULTS

- Best parameters used from previous slides

Parameters Used	Cross Validation	Testing on new video
Linear SVM pixels per cell: [8, 8] cells per block: [3, 3] One vs Rest	0.886	0.5255
RFC(200)	0.8231	0.5802
RFC(275)	0.8307	0.5733
Linear SVM pixels per cell: [8, 8] cells per block: [3, 3] One vs One	-	0.5955

DEEP LEARNING

- We also tried pretrained models based on deep learning
- We used the faster r-cnn approach proposed by Ross Girshik
- The results were much better than in the previous techniques
- All three stages of pipelines were executed with above 95% accuracy
- Some results are attached



person 0.912

person 0.888

person 0.944

car 0.997

person 0.984

motorbike 0.944

motorbike 0.991

person 0.971